

Project Name:  
Activity Name

What is the prompt provided? What are your initial thoughts about it? What do you know about the topic or subject? What do you want to know about it?

Tinkering:

What did you notice? Look for small details

Brainstorm and Research Needs

Process: What did you try? How did it turn out?  
What did you do differently? What would you do differently next time?

Plussing: What did you share? What feedback did you get? How did you integrate it?

Make Project

Provocation:

What are your learning goals? How will you achieve them?

What do you know about the activities needs/ skills required? What do you need to find out?

Process: What did you try? How did it turn out? What did you do differently? What would you do differently next time?

Plussing: What did you share? What feedback did you get? How did you integrate it?

Innovate Project

Provocation:

Generate Ideas: Think Crazy. Think Lots. Think Wild.

Research: What do you need to know?

Empathy: Who are you designing for? What are their needs? What are they feeling?

Design: Generate as many as you can. As diverse as you can.

Innovate Project

Provocation:

Plan:

Test: What were you hoping for? What happened?  
What will you do next?

Materials/Tools Needed:

Prototype:

Plussing: